



2022 National Teams Championship

RULES AND REGULATIONS - TBNZ # 2204

Venue - Manukau Superstrike

Friday March 25th - Sunday March 27th, 2022

These rules will apply for the conduct and control of the National Teams Championship and related matters. In the event of any regional rule conflicting with these rules, then these rules will take precedence.

The 2022 National Teams Championship will be conducted and promoted by Tenpin Bowling New Zealand Incorporated (TBNZ).

1.0 NAME

1.1 The tournament will be known as the National Teams Championship (NTC).

2.0 PURPOSE

2.1 The purpose of the NTC is to determine the best team of tenpin bowlers representing their Centre.

2.2 To advance a spirit of sportsmanship and fellowship that promotes a friendly rivalry amongst representative teams.

3.0 CENTRE PARTICIPATION

3.1 Participation in the NTC will, in the first instance, be limited to one team per Centre.

3.2 A Centre may request to enter extra teams. The TBNZ Tournament Manager may allow extra teams from 16 November 2021.

3.3 Centres must have at least 3 eligible bowlers from their Centre to constitute a legal team. A maximum of two (2) bowlers can be obtained from the Draft (see 5.8).

4.0 DEADLINES

- 4.1 Centres must confirm participation by **15 November 2021**.
- 4.2 TBNZ Tournament Manager will allow extra teams from **16 November 2021**.
- 4.3 Centres must submit their team list including coach and manager by **1 February 2022**.
- 4.4 Proposed team or individual sponsorship submitted for approval by **1 February 2022**.
- 4.5 Bowlers must apply to be included in the Draft by **15 January 2022**.
- 4.6 Draft will be drawn at the **Junior/Youth Nationals 18-24 January 2022**.
- 4.7 Entry fees must be paid by **1 March 2022**.

5.0 ELIGIBILITY – TEAM MEMBER, SELECTOR, MANAGER, COACH

- 5.1 Must be a financial member of TBNZ in good standing prior to the start of the NTC.
- 5.2 Must have qualified for their Centre team in accordance with the criteria set by “The Committee”.
- 5.3 Bowlers must have bowled a minimum of 21 games in a recognised league by 31 December 2021 in the Centre they wish to represent.
- 5.4 A league must consist of a minimum of seven (7) separate bowling sessions with a minimum period of seven days between each session.
- 5.5 Where a bowler doesn't meet the eligibility criteria as set out in 5.3 & 5.4 because of the Covid-19 lockdown restrictions, and they intended to bowl in a league in the Centre they wish to represent, they can apply to that Centre's management for an exemption prior to the start of that Centre's selection process.
- 5.6 Bowlers who qualify to represent more than one Centre may represent any Centre they qualify for. It is the bowler's responsibility to confirm which Centre they will represent prior to the team submission date (refer 4.3).
- 5.7 Bowlers who have missed selection for their Centre or Centres' team and for bowlers whose Centre has no team can apply to enter the **Draft (See Appendix A)**.
- 5.8 When a Centre doesn't have enough eligible bowlers to form a team, they must apply for bowlers through the Draft system. A Centre cannot combine with another Centre or approach a bowler from another Centre.
- 5.9 All applicants for a coaching position must at least hold a Level 1 accreditation under Tenpin Bowling New Zealand's National Coaching Accreditation. If a qualified coach isn't available, approval must be obtained from the TBNZ Tournament Committee for the appointment of an alternative coach.

6.0 APPOINTMENT OF MANAGEMENT

- 6.1 The coach, selectors and team manager (The Committee) will be appointed by the Centre management.
- 6.2 Once “The Committee” has been appointed, they are responsible for determining the selection process and the selection of their Centre team.

7.0 CONTROL OF EVENTS AND PLAYING CONDITIONS

- 7.1 The NTC Tournament Committee will be determined by TBNZ. The NTC Tournament Committee will appoint a NTC Tournament Director and will be named prior to the start of the competition.
- 7.2 The NTC Tournament Director will be responsible for all preparation and conduct of the matches whilst in progress.
- 7.3 The NTC Tournament Director may seek assistance as deemed necessary to ensure the successful conduct of the tournament.
- 7.4 The lane pattern will be specified and approved by the NTC Tournament Committee. The lane pattern must be published 4 weeks prior to the tournament.
- 7.5 The NTC Tournament Committee will ensure that the host Centre’s lanes have been certified by TBNZ prior to the commencement of the tournament.

8.0 FORMAT

- 8.1 This tournament format will be five (5) person Baker Teams and four (4) person teams.
- 8.2 A team must comprise of five (5) bowlers and needs to contain a minimum of two (2) female bowlers.
- 8.3 Baker Teams, consisting of five (5) bowlers per match, will play all other teams in a round robin format.
- 8.4 Baker Teams will be bowled in one (1) round of 15 games (if 16 teams). A second round may be added to the schedule if there are less than 16 teams and there is adequate time.
- 8.5 Four person teams will play all other teams in a round robin format. Each bowler must play a minimum of 80 per cent of the games. That is twelve (12) games, if 16 teams.
- 8.6 There will be a lane change after every game.
- 8.7 **LANE CHANGING.** On completion of each game, bowlers or teams can immediately move to their next lane, when it becomes clear, and commence bowling when their opponents arrive, and their names appear on the screen.

9.0 POINTS SYSTEM

- 9.1 For each Baker match, each team will be awarded points equal to 1 per cent of the game pin fall, i.e. 165 game = 1.65 points. Five (5) points will also be awarded to the winning team.
- 9.2 If there is a tie in a Baker match then each team will be awarded two and half (2.5) points plus points equal to 1 per cent of their game's pinfall.
- 9.3 For 4-person team matches, each team member will compete against the opposing team member in the corresponding position. The bowler achieving the highest total scratch pinfall for the game will win one (1) point for their team. In the event of tie, the point will be equally shared.
- 9.4 In each match, three (3) points will be awarded to the team with the highest total pin fall. In the event of an equal team score, the points will be equally shared.

10.0 TIES FOR FINAL PLACINGS

- 10.1 Should there be a tie for final placings in the Baker Teams, the tie will be broken by the results of the head-to-head game between the two or more tied teams. If there is still a tie, the tie will be broken by pinfall and if still tied by the highest game between the two teams.
- 10.2 Should there be a tie for final placings in the 4 person Teams, the tie will be broken by the results of the head-to-head game between the two or more tied teams.
- 10.3 If there is a tie for first place in the combined results, the following process will be used to determine the winners. The combined results of the head-to-head match-play games, between the two tied teams will determine the winner. If a tie still exists, then team pinfall will be used to determine the winner. All other tied positions will be shared

11.0 DRESS RULES

- 11.1 All bowlers must wear a team collared shirt of the same design and colour, clearly displaying the team's Centre and/or region name on the back.
- 11.2 All men of a Centre's team must wear the same colour dress trousers or dress shorts that require a belt and must be the same colour as the womens clothing.
- 11.3 All women of a Centre's team must wear either dress slacks, dress shorts, dress skirts or dress skorts of the same colour as the mens clothing.
- 11.4 The length of skirts, shorts, or skorts must be below the bowler's fingertips when standing with their arms hanging naturally. If there are special circumstances that prevent this, approval will be required by the TBNZ Tournament Committee.
- 11.5 Track suit pants, cargo pants, denims, hats, caps, or any other type of headwear (except for religious reasons) cannot be worn during play.
- 11.6 Teams can wear any uniform colour and design they like, if they conform to the guidelines in the TBNZ general playing rules and points 11.1 – 11.5 above.

11.7 Where a bowler or bowlers in a team do not comply with the dress code, the bowler or bowlers concerned will be given a score of zero for their first game in that event.

12.0 SPONSORSHIP

12.1 All participating teams are required to submit to the TBNZ Tournament Manager tournament@tbnz.co.nz any proposed team or individual sponsorship by **1 February 2022** to determine whether there is any conflict with current or proposed national sponsorship agreements or venue sponsorships.

12.2 Any proposed sponsorship logo shall be restricted to a size not exceeding 100cm².

13.0 THE NATIONAL TEAMS CHAMPIONS TROPHY

13.1 The NTC trophy will be presented to the team with the highest combined points total for all the events as outlined in paragraphs 9.1 - 9.4 and 10.3.

13.2 The above trophy is a perpetual trophy and will remain in the possession of the champion Centre until **31 January 2023** and must then be returned to the TBNZ Tournament Manager.

14.0 MEDALLIONS

14.1 Gold, Silver and Bronze medallions will be presented to first, second and third placed teams winning those positions in the Bakers teams.

14.2 Gold, Silver and Bronze medallions will be presented to first, second and third placed teams winning those positions in the 4 person teams.

14.3 Gold, Silver and Bronze medallions will be presented to first, second and third placed teams winning those positions in the combined points for Baker and 4 person teams.

15.0 AWARDS

15.1 NTC Sportspersons Award

- i. Voting slips will be handed out to all team managers at the commencement of day two. They will be collected before the commencement of the team's competition on day three.
- ii. The male and female bowler who receives the most votes will be declared the winner of the award, subject to the TBNZ Tournament Committee having the right of veto. Votes will be scrutinised by the TBNZ Tournament Committee.
- iii. Bowlers may vote for a member of their own team.

15.2 National Teams Championship Outstanding Achievement Award

- i. The male and female recipient of this award is selected by the Tournament Committee.
- ii. Criteria taken into consideration when selecting this award are points won, number of games played, results and entering average.

16.0 Prize Fund Pay-Out

16.1 A prize fund will be paid out on completion of the NTC. Based on the 2021 NTC prize pay-out, the estimated pay-out will be:

1 st	\$1,800.00
2 nd	\$1,500.00
3 rd	\$1,200.00
4 th	\$900.00
5 th	\$600.00
6 th	\$400.00
7 th	\$300.00

16.2 The final pay-out will be determined once the number of teams competing is determined.

17.0 NTC All Star Team

17.1 At the conclusion of the NTC, an “**All Star Team**” will be announced. The top four men and the top four women with the highest averages will be invited into the All Star Team.

17.2 In the event of a tie for 4th place in either All Star Team, both bowlers will be invited into the All Star Team.

17.3 The All Star Team will be invited into the National Training Squad as per the National Training Squad policy.

18.0 COSTS

18.1 The cost of entering the NTC will be \$**1200** inclusive of GST for each team. Entry fees must be paid by **1 March 2022** into the TBNZ bank account 03 0227 0331250 00.

19.0 EQUIPMENT

19.1 Random ball checks may be conducted each day. A minimum of two and a maximum of four bowlers may be randomly selected to have all their equipment checked. These checks will take place after each session has concluded. Managers will be notified prior to the bowlers being selected.

19.2 Any bowler whose equipment is deemed to be illegal will be given a score of zero and lose all scores/points won in that session.

20.0 PLAYERS AREA

- 20.1 Only team members, coaches, managers, and tournament officials shall be allowed in the bowlers' area.
- 20.2 Only one coach or manager per team is permitted in the bowlers' area at any one time.

21.0 WARM UP/PRACTICE

- 21.1 Immediately prior to the start of the first game of each session, bowlers will be entitled to ten (10) minutes practice.

22.0 GENERAL

- Drinking and eating in the bowlers' area is not permitted.
- The consumption of alcohol is not permitted while competing or if you have events still to complete for the day.
- Smoking/vaping is not permitted while competing in an event.
- The use of abrasives or cleaning fluids on bowling balls or changing the surface of a bowling ball in any way is only permitted at the completion of each block of games and **MUST** be done away from the playing area.
- Bowlers are always expected to exercise the highest standards of sportsmanship.
- Abuse towards Centre staff, Centre equipment, other competitors or members of the public will not be tolerated. This includes any inappropriate use of social media.
- Serious transgressions will be dealt with as in rule 23.0.

23.0 CARD SYSTEM:

- White card – verbal warning given to the team member regarding a rules breach or behavioural offence.
- Yellow card – verbal warning to the team member regarding a rules breach or behavioural offence.
- Red card – Immediate disqualification of the team member from the tournament.

24.0 PROTESTS

- 24.1 All protests must be lodged in writing to the TBNZ Tournament Director within 30 minutes of any alleged infraction. A protest may only be lodged by the Centre Team Manager and all decisions made by the TBNZ Tournament Committee will be final.

25.0 SUBSTITUTES

- 25.1 If one or more nominated team members withdraw from their Centre team prior to the start of the tournament, the Centre can fill their team with eligible bowlers as are available from their Centre or if no eligible bowlers, then bowlers from in the draft.
- 25.2 If a Centre has two (2) teams and a team member withdraws from their first team prior to the start of the tournament, the Centre must fill their team with a bowler from the second team.

- 25.3 If one or more team members are unable to bowl due to an emergency or injury occurring during the tournament, and a full team line up is not available to play, the team can be filled by eligible bowlers as are available. Their inclusion must be approved by the NTC Tournament Committee. If their inclusion is approved, all scores of the bowler/s shall count towards the team score.
- 25.4 If no approved bowler is found and a pacer is used, then no scores of the pacer shall count towards the team score.

26.0 SLOW BOWLING

- 26.1 Slow bowling will not be tolerated, except when caused by lane breakdowns or circumstances outside of the bowlers' control.
- 26.2 Players preparing to step on to the approach and deliver a ball shall have the following rights and obligations:
- a) Players shall be ready to bowl when it is their turn and shall not delay the start of their approach or delivery.
 - b) A bowler is given 30 seconds from the moment the previous bowler steps down from the approach to the time the ball leaves the hand of the bowler. Tournament Officials may use stop watches to randomly check the timing of the bowlers in their delivery.
 - c) If a player does not observe the procedures outlined in a) and b) above, it shall be construed as slow bowling. A player failing to observe these procedures shall be warned by an authorised tournament official as follows:
 - i) A verbal warning will be given (no penalty)
 - ii) A verbal warning for the second offence (no penalty)
 - iii) For the third and each succeeding offence during the event, the penalty shall be a zero pinfall for that frame.

27.0 COMPOSITE TEAMS

- 27.1 To give bowlers, whom for whatever reason have missed selection to a team an opportunity to participate in the NTC, the Tournament Manager may allow composite teams. Composite team members will, in the first instance, come from bowlers that have entered the draft.
- 27.2 Bowlers in the composite teams are competing for the opportunity to gain inclusion into the NTC All Star team, inclusion into the National Squad and to gain the right to automatically represent New Zealand. A composite team is ineligible to place in the NTC.
- 27.3 Bowlers in a composite team will be ranked in the All Stars list.
- 27.4 Bowlers in a composite team will be eligible to win individual awards.
- 27.5 Composite teams will not be compiled until the draft process has been completed

28.0 SPECIAL NOTE / DISCLAIMERS

- 28.1 Any matters which arise and are not covered herein shall be decided by the TBNZ Tournament Committee.
- 28.2 The tournament officials, the bowling Centre management and their staff will not be held responsible for any loss or damage of belongings or equipment during the tournament.

Appendix A

NATIONAL TEAMS CHAMPIONSHIP DRAFT GUIDELINES

The National Team Championship Draft is open to all current TBNZ bowlers.

The objectives of the Draft are:

1. To provide Centres with bowlers to play in their Centre team if their pool of players is depleted for any reason.
2. To allow bowlers to compete in the NTC who were ineligible or were unsuccessful in qualifying for their Centre team; and
3. To allow bowlers to compete when their Centre is not entering a team.

Applicants must:

1. Understand that if they are successful in the draft, they may be required to pay travel expenses to the tournament and any other expense to the Centre for which they are representing.
2. During the National Teams Championship, stay with the team they have joined and be part of the team and take directives from the appointed coach and manager of that team.
3. Applications to be included in the draft should be emailed to the TBNZ Tournament Manager at tournament@tbnz.co.nz.

Conditions and conduct of Draft:

1. All draft bowlers must apply to be included in the draft by **15 January 2022**. Their application must include their name, TBNZ tournament average or their highest league average (if they don't have a TBNZ average) and the Centre they bowl. Average must be based on at least 21 games. Application must also include whether you wish to be considered for a NTC composite team if you miss draft selection (see rule 27).
2. Allocation of bowlers will be done by the following process:
 - i. All teams requiring bowlers will be put into a hat and drawn out one at a time, this will determine the allocation order (Separate draw for male and female vacancies); and
 - ii. The bowler with the highest average will be allocated to the first team drawn, the bowler with the second highest average will be allocated to the second team drawn, the process will continue until all available vacancies have been filled or there are no more bowlers left in the draft.
3. If possible, the draw will be available by live feed but in any case, must be supervised. The draw will be conducted at the **Junior/Youth Nationals 18-24 January 2022**.
4. If there are insufficient bowlers in the draft to fill all teams, the TBNZ Tournament Manager will assist Centres to fill their team, but ultimately the responsibility to fill teams sits with the Centres concerned.
5. If a bowler declines an invitation to bowl for the team he/she is drafted into, that bowler will be ineligible to compete in the NTC unless he/she is needed to bowl for their home Centre team.
6. If a Centre declines a bowler from the draft, the Centre will only be allowed to fill their team with bowlers from their Centre, no bowler from another Centre will be allowed to bowl in that Centre's team.