



2021 TBNZ National Youth Teams Championships

RULES AND REGULATIONS – TBNZ #2105

Venue – Tenpin Tauranga

Saturday January 22 – Monday January 24 2022

These rules will apply for the conduct and control of the National Youth Teams Championships and related matters. In the event of any Regional Rule conflicting with these rules, then these rules will take precedence.

The 2021 National Youth Teams Championships will be conducted and promoted by Tenpin Bowling New Zealand Incorporated (TBNZ).

1 NAME

The tournament will be known as the National Youth Teams Championships 'NYTC'.

2 PURPOSE

- 2.1 The purpose of the NYTC is to determine annually the best team of tenpin bowlers representing their Centre, each consisting of six players per team made up from a combination of both Boys and Girls.
- 2.2 To foster, develop and advance a spirit of good sportsmanship and fellowship, to promote and maintain a good relationship amongst the representative teams and to advance their mutual interest in relation to bowling generally.

3 CENTRES TO BE REPRESENTED

- 3.1 Participation in the National Youth Teams Championships will in the first instance be limited to one team per Centre
- 3.2 A Centre may request to enter extra teams. The TBNZ Tournament Manager may allow extra teams from 1 July 2021
- 3.3 Composite teams may participate at the TBNZ Tournament Managers discretion.

4 DEADLINES

- 4.1 Centres must confirm participation by **31 October 2021**
- 4.2 TBNZ Tournament Manager may allow extra teams from **1 November 2021**
- 4.3 Centres must submit their team list including coach and manager by **30 November 2021**
- 4.4 Proposed team or individual sponsorship submitted for approval by **30 November 2021**
- 4.5 Bowlers must apply to be included in the Draft by **2 December 2021**
- 4.6 Draft will be drawn at the **North City Youth Cup 4 – 5 December 2021**
- 4.7 Entry fees must be paid by **20 December 2021**.

5 ELIGIBILITY – TEAM MEMBER, SELECTOR, MANAGER, COACH

- 5.1 Must be a financial member of TBNZ in good standing, under the age of 21 prior to 1 January of the year of the competition.
- 5.2 Must be capable of conducting themselves in a manner that does not reflect poorly on the sport of Tenpin Bowling or the Centre they are representing.
- 5.3 Must have qualified for the Centre team in accordance with the criteria set by “The Committee”.
- 5.4 Bowlers must have bowled a minimum of 21 games in a recognised league by **30 November 2021** in the Centre they wish to represent.
- 5.5 A league must consist of a minimum of seven (7) separate bowling sessions with a minimum period of seven days between each session.
- 5.6 A bowler may represent any Centre where they meet the eligibility criteria.
- 5.7 Bowlers who qualify to represent more than one Centre may represent any Centre they qualify for. It is the bowler’s responsibility to confirm which Centre they will represent prior to the team submission date (refer 4.3).
- 5.8 Bowlers who have missed selection for their Centre’s team and for bowlers whose Centre has no team can apply to enter the **Draft (See Appendix A)**
- 5.9 When a Centre does not have enough eligible bowlers to form a team, they must apply for bowlers through the Draft system. A Centre cannot combine with another Centre or approach a bowler from another Centre.
- 5.10 All applicants for a coaching position must at least hold a Level 1 accreditation under Tenpin Bowling New Zealand’s National Coaching Accreditation. If a qualified coach is not available, approval must be obtained from the TBNZ Tournament Manager for the appointment of an alternative coach.

6 TEAM MANAGEMENT AND SELECTION

- 6.1 The coach, selectors and team manager (“the Committee”) will be selected by the respective Centres TBNZ members or Centre Management.
- 6.2 Once “The Committee” has been appointed, they are responsible for determining the selection process for selecting their Centre team.
- 6.3 Each team must have six (6) bowlers and must include a minimum of two (2) female players.
- 6.4 Should a region/centre have no more than six (6) trialists apply for the team, then no selection process is required, selection will be automatic.
- 6.5 The actual playing strength/line-up for any match will be five (5) players drawn from the roster submitted, except in cases of emergency as described and provided for in Rule 8.4.
- 6.6 There must be a minimum of one (1) Female in each Centre’s line-up for any match. There are no other restrictions on the make-up of the Team line-up for any match.

- 6.7 Each Centre must advise the TBNZ Tournament committee no later than **30 November 2021** the names and details of their Team Members. Failure to provide this information may result in a forfeit by that Centre.

7 CONTROL OF MATCHES AND PLAYING CONDITIONS

- 7.1 The NYTC Tournament Committee will be determined by TBNZ. The NYTC Tournament Committee will appoint a NYTC Tournament Director and will be named prior to the start of the competition.
- 7.2 The NYTC Tournament Director will be responsible for all preparation and conduct of the matches whilst in progress.
- 7.3 The NYTC Tournament Director may appoint/engage such assistance as deemed necessary to ensure the successful conduct of the tournament.
- 7.4 The lane pattern will be specified and approved by the NYTC Tournament Committee as per technical requirements at least eight (8) weeks before the start of the tournament.
- 7.5 An independent Technical Advisor will be appointed to assist with the tournament lane pattern.
- 7.6 The NYTC Tournament Committee will ensure that the host centre's lanes have been certified by TBNZ prior to the commencement of the Championship.

8 FORMAT FOR MATCHES

- 8.1 Teams will play against each other for two complete rounds of matches over three days.
- 8.2 Each match will be one full team game, of five players contested head to head. All bowlers must bowl **a minimum of 50% of all games**. The penalties for not completing the 50% game is -4 points per penalised player per game, to be deducted from the over-all team total points at the end of the tournament.
- 8.3 If a team is playing a bye, the team will be given an automatic eight (8) team points, regardless of what scores are bowled.
- 8.4 If one or more nominated team members withdraw from their Centre team prior to the start of the tournament, the Centre can fill their team with eligible bowlers as are available from their Centre or if no eligible bowlers, then bowlers from in the draft.
- 8.5 If one or more of the nominated team members are unable to bowl, due to an injury or an emergency during the tournament, such that five (5) players are not available to play, the team will be filled by such eligible bowlers as are available. Their inclusion is to be approved by the Tournament Director.
- 8.6 The Tournament Director will determine what constitutes an emergency.
- 8.7 If there are no other eligible bowlers available, then the replaced bowlers average less 10 will be used.

9 POINTS SYSTEM

Points will be awarded as follows:

- 9.1 Each team member will be matched against the opposing team member in the corresponding position in the line-up and the bowler achieving the highest total scratch pin-fall for the game will win one (1) point for the Team. In the event of an equal game score, the point will be equally shared.
- 9.2 The team's total pin-fall will be compared with the total pin-fall of the opposing team and three (3) points will be awarded to the team with the highest total pin-fall. In the event of an equal team score, the points will be equally shared.
- 9.3 At the conclusion of the round of matches, the team having the highest number of points will be declared the National Youth Teams Champions.
- 9.4 A Challenge trophy will be contested for in each match. The winner of the match will be holder of the trophy until they lose a match. The team with the trophy at the end of the tournament will retain it until the next Championship. If the previous holders do not attend the following year's tournament, the trophy will be handed over to the Champions from the previous Championships to contest it in the first game.

10 TIES

- 10.1 If there is a tie for first place, the following process will be used to determine the winners. The combined results of the head to head match-play games, between the two tied teams will determine the winner. If a tie still exists, then team pin-fall will be used to determine the winner. All other tied positions will be shared.

11 DRESS RULES

- 11.1 All bowlers must wear a team collared shirt of the same design and colour, clearly displaying the Centres team name or Region on the back.
- 11.2 All male bowlers of a Centre's team must wear dress trousers or dress shorts. Mens team members will be permitted to wear a combination of the above (i.e. some men may wear dress shorts whilst others wear dress pants). The length of the dress shorts must be below the bowler's fingertips when they are standing and their arms are hanging down their side. Any variations to the dress standards must be approved by the Tournament Director.
- 11.3 Female members must wear either dress slacks, dress shorts, skirts, skorts or $\frac{3}{4}$ pants. Ladies team members will be permitted to wear a combination of the above (as per the 11.2, but applying to all Ladies options).
Length of the skirt, skortz or dress shorts must be below the bowler's fingertips when they are standing and their arms are hanging down their side. Any variations to the dress standards must be approved by the Tournament Director.
All items must be worn in a proper manner, i.e. dress pants rolled up to resemble dress shorts will NOT be accepted.
- 11.4 All members of a Centre's team must wear the same colour dress trousers and dress slacks, dress shorts, skirts, skorts or $\frac{3}{4}$ pants.
- 11.5 Track suit pants, cargo pants, denims, hats, caps, or any other type of headwear (except for religious reasons) cannot be worn during play.
- 11.6 Where a bowler does not comply with the dress code and they bowl a game, they will be given a score of ZERO for that game (unless approved by the tournament director). The zero score will be used when calculating the bowler's average for All Stars team selection.

12 SPONSORSHIP

- 12.1 All participating teams are required to submit to the TBNZ Tournament Manager tournament@tbnz.co.nz any proposed team or individual sponsorship by **30 November 2021** to determine that there is no conflict with the current or proposed National sponsorship agreements or venue sponsorships.
- 12.2 Any proposed sponsorship logo shall be restricted to a size not exceeding 100cm².

13 AWARDING OF THE NATIONAL TEAMS CHAMPIONS TROPHY & RESTRICTED CUP TROPHY

- 13.1 The National Youth Teams Champions Trophy will be presented to the Centre with the highest total points at the prize-giving. The Restricted Cup Trophy will be awarded to the Centre with highest total points of all games bowled with the inclusion of handicap.
- 13.2 The National Youth Teams Champions Trophies are perpetual trophies and will remain in the custody of the Champion Centre to be displayed in that Centre and then returned to the TBNZ Tournament Manager, by **1 August 2022**

14 MEDALLIONS/TROPHIES

- 14.1 Gold, Silver and Bronze medallions will be presented to first, second, and third placed teams in the Championship respectively, with a maximum of eight per team. There will also be a trophy and medals awarded to the winner of the Restricted Cup, which includes handicap.

15 AWARDS

National Youth Teams Championship Sports Persons Awards

- i. Sports person voting slips will be handed out to all Team Managers and will have to be submitted to the Tournament Director mid-day of the final day of competition.
- ii. The bowler who receives the most votes will be declared the winner of the award subject to the Tournament Committee having the right of veto. All votes will be scrutinized by the Tournament Committee.
- iii. Bowlers may vote for a bowler on their own team.
- iv. There will be a Male and Female recipient of this award.

National Youth Teams Championship Outstanding Achievement Award

- i. The male and female recipient of this award is selected by the Tournament Committee.
- ii. Criteria taken into consideration when selecting this award are points won, number of games played, results and entering average.

16 NATIONAL YOUTH TEAMS CHAMPIONSHIPS ALL STAR TEAM

- 16.1 At the conclusion of the NYTC, an "All Star Team" will be announced. The top five men and the top five women with the highest averages in the All Events will be invited into the All Star Team.
- 16.2 In the event of a tie for 5th place in either All Star Team, both bowlers will be invited into the All Star Team.
- 16.3 The All Star Team will be invited into the National Training Squad as per the National Training Squad policy.

17 COSTS

- 17.1 The cost of entering the 2021 National Youth Teams Championship will be \$1100 per team. **Entry fees must be paid by 20 December 2021**
- 17.2 Tournament fees must be direct credited into the TBNZ bank account: **Westpac - 03-0227-0331250-00.**

18 BANQUET

- 18.1 The prize-giving banquet tickets for eight (8) people are included in the team entry fee. Additional tickets can be purchased for a cost of up to \$40.00 per person, depending on the venue. Payment for additional prize-giving tickets should accompany entry fees or paid at the managers meeting.
- 18.2 Attendance at the prize-giving banquet is required by the full team, Coaches and Managers. Coloured bands will be issued to each team manager to provide bowlers attending the banquet that are of the legal drinking age, to indicate who can purchase/consume alcohol. Team management is responsible for supervising their bowlers at all times.

19 EQUIPMENT

- 19.1 Random ball checks may be conducted each day. A minimum of two and a maximum of four bowlers may be randomly selected to have all their equipment checked. These checks will take place after each session has concluded. Managers will be notified prior to the bowlers being selected.
- 19.2 Any bowler whose equipment is deemed to be illegal will be given a score of zero and lose all scores/points won in that session.

20 PLAYERS AREA

- 20.1 Only team members, coaches, managers and tournament officials shall be allowed in the player's area.
- 20.2 Only one coach or manager per team is permitted in the player's area at any one time.

21 WARM UP / PRACTICE / LANE CHANGING

- 21.1 Fifteen (15) minutes of official practice will be permitted prior to the commencement of each bowling session.
- 21.2 Only those team members competing in the first game of the bowling session will be permitted to practice.
- 21.3 Warm up lanes will be made available to all team members not competing in the current game from the commencement of the 7th frame on the pair directly adjacent to the competition lanes.
- 21.4 Warm up lanes will cease to be used immediately upon the conclusion of the last match in the current round.
- 21.5 Warm up lanes will not be available during the last match of a bowling session.
- 21.6 Lane Changing: On the completion of each game, a team can immediately move to their next lane. When the lanes do become clear, teams may commence bowling, once their opponent arrives to the lane and their names appear on the screen.

22 GENERAL CONDITIONS

- 22.1 Drinking and eating in the players area is not permitted.
- 22.2 The consumption of alcohol is not permitted during tournament play.
- 22.3 No Competitor, Coach, Manager or Team supporter whilst dressed in the team's uniform, will be permitted to smoke or drink within the confines of the centre. This includes in any designated area, such as the Centre's Bar or smoking area. Smoking or the consumption of alcohol will not be allowed, before, during breaks or whilst the tournament is in progress. No one will be allowed to smoke or consume alcohol until the last ball is bowled of the last team competing in that session.
- 22.4 The use of abrasives or cleaning fluids on bowling balls is permitted at the completion of each game during the lane change only and must not be completed in the player's area. This includes cleaning or resurfacing of equipment.
- 22.5 Competitors, Coaches, Managers and any Team supporters must conduct themselves in a sportsperson-like manner
- 22.6 Any symbolic or physical abuse towards centre staff, centre equipment, other competitors or members of the public will result in cards being issued. This includes any inappropriate use of social media.

Card System:

- White card – a verbal warning to the participant who commits to a rules breach or behavioural offence.
- Yellow card – a second warning to the participant who commits to a rules breach or behavioural offence.
- Red card – Immediate disqualification of the participant from the tournament.

23 PROTESTS

23.1 All protests must be lodged in writing to the TBNZ Tournament Director within 30 minutes of any alleged infraction. A protest may only be lodged by a Centre's Team Manager and all decisions made by the TBNZ Tournament Committee will be final.

24 INJURIES

24.1 If a bowler sustains an injury during a game, a replacement bowler may be used from your team line-up. The replacement bowler will start from the point of play where the injured player stopped. The game will be credited to the bowler who started the game.

25 SLOW BOWLING

25.1 Slow bowling will not be tolerated, except when caused by lane breakdowns or circumstances outside of the bowler's control. Players preparing to step on to the approach and deliver the ball shall have the following rights and obligations.

25.2 Players shall be ready to bowl when it is their turn and not delay the start of their approach or delivery.

25.3 A bowler is given 30 seconds from the moment the previous bowler steps down from the approach, to the time the ball leaves the hand of the bowler. Tournament Officials may use stop watches to randomly check the timing of the bowler's delivery.

25.4 If a player does not observe the procedures outlined in 25.2 & 25.3, it shall be construed as slow bowling. A player failing to observe these procedures shall be warned by an authorised official as follows.

- 1) A verbal warning or white card will be given (no penalty)
- 2) A yellow card for the second offence (no penalty)
- 3) A red card for the third and each succeeding offence during the event. The penalty shall be a zero pin-fall for that frame.

26 SPECIAL NOTE / DISCLAIMERS

26.1 This is a non-ranked event

26.2 Any matters which arise and not covered herein shall be decided by the TBNZ Tournament Committee. The Tournament Officials, and the Bowling Centre Management and their staff will not be held responsible for any loss/damage of belongings/equipment during the championships.

NATIONAL YOUTH TEAM CHAMPIONSHIP DRAFT GUIDELINES

The National Team Championship Draft is open to all current TBNZ bowlers.

The objectives of the Draft are:

1. To provide Centres with bowlers to play in their Centre team if their pool of players is depleted for any reason.
2. To allow bowlers to compete in the NYTC who were ineligible or were unsuccessful in qualifying for their Centre team; and
3. To allow bowlers to compete when their Centre is not entering a team.

Applicants must:

4. Understand that if they are successful in the draft, they must pay travel expenses to the tournament and any other expense to the Centre for which they are representing.
5. During the National Youth Teams Championship, stay with the team they have joined and be part of the team and take directives from the appointed coach and manager of that team.
6. Applications to be included in the draft should be emailed to the TBNZ Tournament Manager at tournament@tbnz.co.nz.

Conditions and conduct of Draft:

1. All draft bowlers must apply to be included in the draft by **2 December 2021** Their application must include their name, TBNZ tournament average or their highest league average (if they don't have a TBNZ average) and the centre they bowl. Average must be based on at least 21 games.
2. Allocation of bowlers will be done by the following process:
 - i. All teams requiring bowlers will be put in a hat and drawn one at a time, this will determine the allocation order (Separate draw for male and female vacancies);
 - ii. The bowler with the highest average will be allocated to the first team drawn, the bowler with the second highest average will be allocated to the second team drawn, the process will continue until all available vacancies have been filled or there are no more bowlers left in the draft.
3. If possible, the draw will be available by live feed but in any case, must be supervised. The draw will be done **4 - 5 December 2021** at the **North City Youth Cup**
4. If there are insufficient bowlers in the draft to fill all teams, the TBNZ Tournament Manager will assist Centres to fill their team but ultimately the responsibility to fill teams sits with the Centres concerned.
5. If a bowler declines an invitation to compete for a team he/she is drafted into, that bowler will be ineligible to compete in the NYTC unless he/she is required to bowl for their home Centre team.
6. If a Centre declines a bowler from the draft, the Centre will only be allowed to fill their team with bowlers from their Centre, no bowler from another centre will be allowed to bowl in that Centre's team