



# COKE CLASSIC 2021

2<sup>nd</sup> – 4<sup>th</sup> July 2021

Entry Fee: \$210.00



**A TBNZ Ranking Tournament**



Tournament Certification #2108

2 <sup>nd</sup> July 2021	<b>1.00PM</b> SQUAD A 43 ft	<b>5.30PM</b> SQUAD B 43 ft	
3 <sup>rd</sup> July 2021	<b>9.00AM</b> SQUAD B 37 ft	<b>1.30PM</b> SQUAD A 37 ft	
4 <sup>th</sup> July 2021	<b>9.00AM</b> Semi Finals	<b>Top 15</b> 40 ft	
4 <sup>th</sup> July 2021	<b>12.15PM</b>	<b>STEP LADDER</b>	<b>Top 5</b>
4 <sup>th</sup> July 2021	<b>2.00PM</b>	<b>Awards</b>	

\* Lane conditioning after every squad

## Prize Table:

1	\$1,200.00
2	\$ 650.00
3	\$ 500.00
4	\$ 400.00
5	\$ 300.00
6	\$ 220.00
7	\$ 180.00
8	\$ 150.00

In addition, prizes will be given out for the following:

- Highest scratch game for the day (qualifying round) (x 2 days)
- Special award for best placed female bowler from the qualifying round (16 games) Prize applicable only if there are 4 female entries or more



# Tournament Information and Playing Rules

## Organisation and Sanction

This Bowling Tournament is organised by Bowlarama Newtown and certified by TBNZ. TBNZ Playing Rules and Regulations shall apply on matters not covered herein.

This tournament will be held from 2<sup>nd</sup> – 4<sup>th</sup> July 2021 at Bowlarama Newtown, Wellington.

## Eligibility

All current members of TBNZ and Affiliated clubs of good standing.

Members of other Overseas Tenpin Bowling Congresses or Associations, which are affiliated to WorldBowling may enter this tournament providing they produce proof of their current membership.

## Registration and Squad Times

Registration of entries will be accepted subject to the availability of lanes and squad times. **The Tournament Committee reserves the right to accept or reject an entry, postpone, add/cancel any squad time.**

If preferred squad times indicated on the entry forms are not available, the Tournament Directors or their Assistants reserve the right to reallocate squad times at their discretion.

## Format

This is a Singles tournament with a 16 game qualifying series.

The 16 games will be divided into 2 blocks of 8 games bowled over 2 days.

**Female bowlers will receive an 8 pins handicap per game throughout the tournament (including step ladder finals)**

The top 15 bowlers with the highest 16 games total will proceed to the semi final round where they will bowl 7 games in a three-way match play.

**20 points will be awarded for a win, 10 points for second and 0 points for a loss. 15 points will be awarded for a 2-way tie between the 1<sup>st</sup> and 2<sup>nd</sup> place, 10 points will be awarded for a 3-way tie and 5 points will be awarded for a 2-way tie between the 2<sup>nd</sup> and 3<sup>rd</sup> place.**

Pinfalls from the qualifying stages will be carried forward to the semi final round.

Female bowlers will still receive 8 pins handicap per game for the semi final round.

The top 5 bowlers with the highest total pinfalls plus bonus points over the 7 games will qualify for the step ladder finals, with no pinfalls carried forward from the semi final round. Female bowlers will still receive 8 pins handicap per game for the step ladder finals. The top seed will have the choice of pattern for the step ladder finals.

### Step Ladder Finals

**Match #1: 5<sup>th</sup>, 4<sup>th</sup> & 3<sup>rd</sup> placed bowlers will play a 1 game roll off, with the winner based on the highest game score advancing to Match #2**

**Match #2: The winner of Match #1 will play a 1 game roll off against the #2 seed.**

**Match #3: The winner of Match #2 will play the top seed in the Grand Final.**

**In the event the 1<sup>st</sup> placed bowler wins the 1<sup>st</sup> game, he/she will be declared the Champion. If the 1<sup>st</sup> placed bowler loses the 1<sup>st</sup> game, there shall be another game roll off to decide the Champion.**

**The top seed from the semi finals Matchplay will select the oiling pattern to be used for the Step Ladder Finals.**

It is each bowler's responsibility to ascertain whether they have qualified for the Semi Final.

## **Smoking**

Bowlers are not permitted to smoke in between blocks of games. Smoking and drinking of alcohol shall not be condoned while a player is bowling for the duration of their 8 games series in that squad.

Any bowler caught smoking in between blocks will be yellow carded for the first offence and will be disqualified from the tournament if the offence is repeated.

## **Bowler's Attire**

Bowlers are required to be properly and appropriately dressed for bowling. If, in the opinion of the Tournament Director a bowler is not appropriately dressed, he/she may not be permitted to bowl.

***Bowlers are not permitted to wear the following:***

- i) Men Bowlers – Running/sports shorts, Denim Jeans, Sleeveless T-shirts/Singlets and caps/hats
- ii) Women Bowlers – Denim Jeans and Caps/hats.

***Dress shorts are allowed.***

## **Check-in time (Masters Finals)**

All Masters Qualifiers must check-in at the Tournament Desk at least thirty (30) minutes before the scheduled time for the Masters Semi Finals, failing which they shall be disqualified and the reserve(s) shall be called. The centre clock shall be the official timepiece of the tournament. The Tournament Director reserves the right to bring forward the schedule of events if all bowlers have checked in.

***Check in for first (1<sup>st</sup>) day of Qualifying will be 30 minutes prior to the schedule published squad times to facilitate payment of entry fees.***

## **Tardy Bowlers**

Bowling shall begin in accordance with a previously arranged schedule unless the squad schedule is running late. Any player arriving late or not present at the start of bowling in their respective squads shall begin play with the score count beginning with the frame then being bowled and shall not be credited with any pins for any frames missed.

## **Interrupted Game(s)**

The Tournament Director may authorize the completion of a game and series on another pair of lanes when equipment failure on the lanes would delay the normal progress of the series. An interrupted game and series that cannot be completed must resume from the point of interruption.

In the event of the score of any game is lost/erased and cannot be recalled and/or traced due to power or equipment failure, the bowler concerned will be required to re-bowl a new game when the power supply resumes or equipment is repaired. However, all scores of completed games that have been recorded in the official score sheet shall remain unchanged.

## **Bowling Balls**

It is the bowler's responsibility to ensure that all bowling balls used during the tournament are verified for correctness of weight and other specifications, conforming to WorldBowling Rules and Regulations. The Tournament Committee reserves the right to examine the balls used by the participants. Use of an illegal ball is grounds for disqualification and forfeiture of games, prizes and standings aside from any other penalties that may be imposed.

## **Protests**

Protests involving possible scoring errors must be lodged with the Tournament Director within 15 minutes of the conclusion of the event in which the possible scoring error occurred.

All other protests must be lodged in writing and signed with the Tournament Director within one hour of the conclusion of the event with which they pertain. The tournament committee will adjudicate and their decision will be final.

## **Tie – Breaking Procedures**

When a tie is registered in the Qualifying round to determine the top 15 finalists, the player with the higher high game shall be the winner. If this still ends in a tie, the next high game will be counted, and will be repeated, until the tie is broken. When a tie is registered, which will affect the award of prizes, the player with the higher high game shall be the winner.

If a tie occurs in the Step-Ladder Grand Finals, a 9<sup>th</sup> and 10<sup>th</sup> frame roll-off shall be used and/or repeated until the tie is broken. Female bowlers will receive a 2 pins handicap for the 9<sup>th</sup> and 10<sup>th</sup> frame roll-off.

## **Replacements & Substitutes**

No substitutes are permitted except in case of injury and must be reported to and approved by the Tournament Director at least 1 hour before the scheduled bowling time. Pacers may be used as determined by the Tournament Director.

## **Perfect Game Award**

A brand new bowling ball of your choice from the pro shop will be awarded to the first bowler who bowls a 300 Perfect Game (scratch) at any stage during the tournament.

Bowlarama House awards do not apply throughout this tournament.

## **Disclaimer**

Bowlarama Newtown and staff will not be held responsible for injuries or loss of belonging's or damage to bowling equipment during the tournament, however every care will be taken to ensure the safety and enjoyment of tournament participants.

## **General**

Any matters not included in these rules will be decided upon by the Tournament Director and/or his/her Assistants at their discretion.

Past Winners

2009



Kurt Sturgess

2010



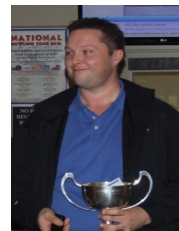
Adrian Judd

2011



Chris Haynes

2012



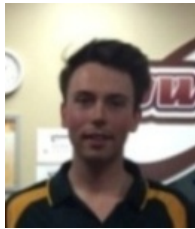
Adrian Judd

2013



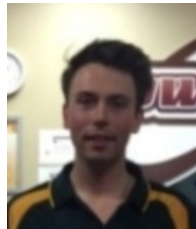
James Kelly

2014



Daniel Webb

2015



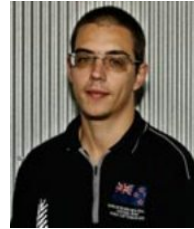
Daniel Webb

2016



James Kelly

2017



James Kelly

2018



Matt Dickson

2019



Sonny Reguerra

2020



James Kelly

2021

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# COKE CLASSIC 2021

## Entry Form

Name: \_\_\_\_\_

Email: \_\_\_\_\_

Contact Ph: \_\_\_\_\_

### Squad Preference ( 1<sup>st</sup> Day )

Squad A  Squad B

*Bowlers will bowl on the same squad on the second day of qualifying*

### Payment

Deposit: \$100.00 (non-refundable)

Full Payment: \$210.00

### Credit Card Payment

Please charge \$\_\_\_\_\_ to my **Visa** or **Mastercard** (circle one)

Card No: \_\_\_\_\_ Expiry Date: ...../...../.....

Name on Card: \_\_\_\_\_

Signature: \_\_\_\_\_ Date: \_\_\_\_\_

All tournament enquiries to [albert@bowlarama.co.nz](mailto:albert@bowlarama.co.nz)