



# 2020 TBNZ National Youth Teams Championships

## RULES AND REGULATIONS – TBNZ #2005

### Venue – Kapiti Tenpin

**Thursday October 1 – Saturday October 3, 2020**

These Rules will apply for the conduct and control of the National Youth Teams Championships and related matters. In the event of any Regional Rule conflicting with these rules, then these rules will take precedence.

The 2020 National Youth Teams Championships will be conducted and promoted by Tenpin Bowling New Zealand Incorporated (TBNZ).

#### **1 NAME**

The Tournament will be known as the National Youth Teams Championships.

#### **2 PURPOSE**

- 2.1 The purpose of the National Youth Teams Championships is to determine annually the best team of Tenpin bowlers representing their Centre, each consisting of six players per team made up from a combination of both Boys and Girls.
- 2.2 To foster, develop and advance a spirit of good sportsmanship and fellowship, to promote and maintain a good relationship amongst the representative teams and to advance their mutual interest in relation to bowling generally.

#### **3 CENTRES TO BE REPRESENTED**

Participation in the National Youth Teams Championships will be limited to two teams per Centre, unless a written application to have more than two teams is granted by TBNZ. Invitational teams may be invited by TBNZ discretion, as if required.

Expression of interest by **30 June 2020**.

Entries will be limited to the first twelve (12) teams that register by **10 August 2020**.

Payment due **20 September 2020**.

## 4 ELIGIBILITY – TEAM MEMBER, SELECTOR, MANAGER, COACH

### Each person:

4.1 Each person on a team must:

- Be a financial member of TBNZ in good standing.
- Athlete must be under the age of 21 as of January 1<sup>st</sup> the year of the competition.
- Be a financial member of their region's affiliated bowling club in good standing, if such a club exists.
- Be capable of conducting themselves in a manner as so not to bring discredit on the sport of Tenpin Bowling or the Centre they are representing.
- Have qualified for the team in accordance with the criteria set by the Centre committee responsible for team selection.
- Not have participated in other selection process for any other team for this event.

4.2 Bowlers must have bowled a minimum of 21 games in a recognised league in the Centre they wish to represent during the current year.

4.3 For the purposes of qualification for a Centre team in accordance with rule 4.2 a league must consist of a minimum of seven (7) separate bowling sessions with a minimum period of seven days between the commencement of one bowling session and the commencement of the immediately subsequent bowling session.

4.4 A bowler wishing to represent a Centre where they do not meet the criteria in 4.2 may apply in writing to the Centre organising committee for an exemption, prior to the commencement of the team trials. This would then need approval from the TBNZ Organising Committee.

### Coaches:

4.5 All applicants for the position of Coach of a Team must hold at least Level 1 accreditation under Tenpin Bowling New Zealand's National Coaching Accreditation.

4.6 If no coach with the above qualification is available, approval must be obtained from the TBNZ tournament organising committee for the appointment of an alternative coach.

## 5 TEAM MANAGEMENT AND SELECTION

5.1 The coach, selectors and team manager ("the Committee") will be selected by the respective Centres TBNZ members or Centre Management.

5.2 Determining additional eligibility criteria is the responsibility of the respective Committee.

5.3 Once the Committee has been finalised, they are responsible for deciding on the process and format for selecting the regional team. The Committee are required to notify TBNZ of what the selection process is.

5.4 Each team must have six (6) bowlers and must include a minimum of two (2) female players.

5.5 It is the responsibility of the committee in each centre to publish the format, dates and the selection roll off in the centres no later than **30 June 2020**. Roll offs may commence earlier than this date if a centre so wishes.

5.6 Should a region/centre have no more than six (6) trialists apply for the team, then no selection process is required, selection will be automatic. Notification of this must be made to TBNZ by **10 August 2020**.

5.7 The roster of players for each team in the National Youth Teams Championships may not exceed six (6) players. The actual playing strength/line-up for any match will be five (5) players drawn from the roster submitted, except in cases of emergency as described and provided for in Rule 7.4

5.8 There must be a minimum of one (1) Girl in each Centre's line-up for any match. There are no other restrictions on the make-up of the Team line-up for any match.

5.9 Each Centre must advise the TBNZ Tournament committee no later than **10 August 2020**, the names and details of their Team Members. Failure to provide this information may result in a forfeit by that Centre.

5.10 The Committee must submit a copy of the results of the trial to TBNZ at the conclusion of the trials including a list of all trialists. These trial results must accompany the entry form.

- 5.11 Centres are not allowed to actively seek players from other Centres under any circumstances.

## 6 CONTROL OF MATCHES AND PLAYING CONDITIONS

- 6.1 The Tournament Committee will be determined by TBNZ. The Tournament Committee will appoint a Tournament Director. This will be announced prior to the commencement of the tournament.
- 6.2 The appointed Tournament Director will be responsible for all Tournament preparations and conduct of matches whilst in progress.
- 6.3 The Tournament Committee may appoint/engage such assistance as deemed necessary to ensure the successful conduct of the Tournament.
- 6.4 The lane conditions and playing conditions will be specified by the Tournament Committee as per technical requirements laid down from year to year.
- 6.5 The independent technical advisor will be appointed to assist with the tournament lane conditions and this will be announced prior to the commencement of the tournament.
- 6.6 The Tournament Committee will ensure that the host centre's lanes had been certified by TBNZ prior to the commencement of the Championship.

## 7 FORMAT FOR MATCHES

- 7.1 Teams will oppose each other for two complete rounds of matches over three days.
- 7.2 Each match will be one full team game, of five players contesting a 'head to head' match. All bowlers must bowl **a minimum of at least 50% of all games**. The penalties for not completing the 50% game is -4 points per penalised player per game, to be deducted from the over-all team total points at the end of the tournament.
- 7.3 In the event, that team entries are uneven and regions are not represented it will be necessary for one team to have a bye, in which case the team enjoying the bye will be given an automatic eight (8) team points, regardless of what scores are bowled.
- 7.4 In the event that one or more of the nominated team members are unable to bowl, due to an emergency occurring prior to the commencement of, or during the actual Tournament, such that five (5) players are not available to play, the team will be filled by such eligible bowlers as are necessary. Their inclusion is to be approved by the Tournament Director.
- 7.5 The Tournament Director will determine what constitutes an emergency.
- 7.6 If there are no other eligible bowlers available, then the tournament blind score will be used. This will be a score of 150.

## 8 POINTS SYSTEM

Points will be awarded as follows:

- 8.1 Each team member will be matched against the opposing team member in the corresponding position in the line-up and the bowler achieving the highest total scratch pin-fall for the game will win one (1) point for the Team. In the event of an equal game score, the point will be equally shared.
- 8.2 The team's total pin-fall will be compared with the total pin-fall of the opposing team and three (3) points will be awarded to the team with the highest total pin-fall. In the event of an equal team score, the points will be equally shared.
- 8.3 At the conclusion of the round of matches, the team having the highest number of points will be declared the National Youth Teams Champions.
- 8.4 A Challenge trophy will be contested for in each match. The winner of the match will be holder of the trophy until they lose a match. The team with the trophy at the end of the tournament will retain it until the next Championship. If the previous holders do not attend the following year's tournament, the trophy will be handed over to the Champions from the previous Championships to contest it in the first game.

## 9 TIES

- 9.1 If there is a tie for first place, the following process will be used to determine the winners. The combined results of the head to head match-play games, between the two tied teams will determine the winner. If a tie still exists, then team pin-fall will be used to determine the winner. All other tied positions will be shared.

## 10 DRESS RULES

### Dress rules will apply to this tournament.

- 10.1 All bowlers must wear a team collared shirt of the same design and colour, **clearly displaying the Centres team name or Region on the back.**
- 10.2 All male bowlers of a Centre's team must wear dress trousers or dress shorts. Mens team members will be permitted to wear a combination of the above (i.e. some men may wear dress shorts whilst others wear dress pants)
- 10.3 Female members must wear either dress slacks, dress shorts, skirts, skorts or  $\frac{3}{4}$  pants. Ladies team members will be permitted to wear a combination of the above (as per the Men above, but applying to all Ladies options).  
Length of the skirt, skortz or dress shorts must be below the bowler's fingertips when they are standing and their arms are hanging down their side. No exceptions, unless there are special circumstances that prevent this, where approval will be required by the Tournament Director.  
All items must be worn in a clean and tidy manner, i.e. dress pants rolled up to resemble dress shorts will NOT be accepted.
- 10.4 All members of a Centre's team (i.e. males and females) must wear the same colour dress trousers and dress slacks, dress shorts, skirts, skorts or  $\frac{3}{4}$  pants.
- 10.5 Track suit pants, cargo-type or denims are not allowed for play. No Hats, caps or headbands can be worn during play.
- 10.6 Where a bowler does not comply with the dress code and they bowl a game, they will be given a score of ZERO for that game. The zero score will be used when calculating the bowler's average for All Stars team selection.

## 11 SPONSORSHIP

- 11.1 Team Sponsorship: All participating teams are required to submit to the Tournament Committee any proposed team or individual sponsorship to determine that there is no conflict with the current or proposed National sponsorship agreements or venue sponsorships. On Centre's competition shirts the size of any proposed logo shall be restricted to a size not exceeding 100cm<sup>2</sup>.

## 12 AWARDING OF THE NATIONAL TEAMS CHAMPIONS TROPHY & RESTRICTED CUP TROPHY

- 12.1 The National Youth Teams Champions Trophy will be presented to the Centre with the highest total points at the prize-giving. The Restricted Cup Trophy will be awarded to the Centre with highest total points of all games bowled with the inclusion of handicap.
- 12.2 The National Youth Teams Champions Trophies are perpetual trophies and will remain in the custody of the Champion Centre to be displayed in that Centre and then returned to the TBNZ Tournament Manager, by **1 July 2020**.

## 13 MEDALLIONS/TROPHIES

- 13.1 Gold, Silver and Bronze medallions will be presented to first, second, and third placed teams in the Championship respectively, with a maximum of eight per team. There will also

be a trophy and medals awarded to the winner of the Restricted Cup, which includes handicap.

**The following individual trophies will also be awarded:**

**National Youth Teams Championship Sports Persons Awards**

- i. Sports person voting slips will be handed out to all Team Managers and will have to be submitted to the Tournament Director mid-day of the final day of competition.
- ii. The bowler who receives the most votes will be declared the winner of the award subject to the Tournament Committee having the right of veto. All votes will be scrutinized by the Tournament Committee.
- iii. Bowlers may vote for a bowler on their own team.
- iv. There will be a Male and Female recipient of this award.

**National Youth Teams Championship Outstanding Achievement Award**

- i. The recipient of this special award is selected by the Tournament Committee. The award will be presented to a male and female bowler.
- ii. Criteria taken into consideration when selecting this award are points won, number of games played, results and entering average.

**14 NATIONAL YOUTH TEAMS CHAMPIONSHIPS ALL STARS TEAM (MALE & FEMALE)**

- i. Following each National Youth Teams Championships, an "ALL Star Team" will be announced. Selection shall be as follows, provided all bowlers up for selection have completed in a minimum of two thirds (2/3) of the games:
  - The top five (5) Male averages and the top five (5) Female averages.
- ii. In the event of a tie for the last available position in the All-Star Team:
  - The bowler who played more games during the event will prevail.
  - Should the tie still be unresolved, the bowler with the most points accumulated during the event will prevail
  - Should the tie still be unresolved, all tied members will become part of the All-Star Team.

**15 COSTS AND DEADLINES**

- 15.1 Expression of interest is required in writing to the TBNZ Tournament Manager from the centres wishing to compete by **30 June 2020**.
- 15.2 Confirmation of registration is required, including all Team line-ups, along with all details to be submitted to the TBNZ Tournament Manager on or before **10 August 2020**.
- 15.3 The cost of entering the 2020 National Youth Teams Championship will be \$1100 per team. **Entry fees must be paid by 20 September 2020.**
- 15.4 Tournament fees can be direct credited into the TBNZ bank account: **Westpac - 03-0227-0331250-00**, as this is the preferred payment method.
- 15.5 Cheques should be made payable to "Tenpin Bowling New Zealand Inc" and sent with entry request to: National Youth Teams Championships Tournament Director, C/- **1/77 Luanda Drive, Ranui, 0612 Auckland**.

**16 BANQUET**

- 16.1 Prize-giving / victory banquet tickets for eight (8) people are included in the team entry fee. Additional tickets can be purchased for a cost of up to \$40.00 per person, depending on the

venue. Payment for additional prize-giving / victory banquet tickets should accompany entry fees or paid at the managers meeting.

- 16.2 Attendance at the prize-giving / victory banquet is required by the full team, Coaches and Managers. Coloured bands will be issued to each team manager, to provide to those attending the banquet, whom are of the legal drinking age. These will be used to define who can purchase/consume alcohol at the banquet. Team management are the responsible for ensuring this happens.

## **17 EQUIPMENT**

- 17.1 Random ball checks may be conducted each day. A minimum of two and a maximum of four bowlers may be randomly selected to have all their equipment checked. These checks will take place after each session. Managers will be notified prior to the bowlers if they have been selected.

## **18 PLAYERS AREA**

- 18.1 Only team members, coaches, managers and tournament officials shall be allowed in the player's area.
- 18.2 Only one coach or manager per team is permitted in the player's area at any one time.

## **19 WARM UP / PRACTICE / LANE CHANGING**

- 19.1 Fifteen (15) minutes of official practice will be permitted prior to the commencement of each bowling session.
- 19.2 Only those team members competing in the first game of the bowling session will be permitted to practice.
- 19.3 Warm up lanes will be made available to all team members not competing in the current game from the commencement of the 7<sup>th</sup> frame on the pair directly adjacent to the competition lanes.
- 19.4 Warm up lanes will cease to be used immediately upon the conclusion of the last match in the current round.
- 19.5 Warm up lanes will not be available during the last match of a bowling session.
- 19.6 Lane Changing: On the completion of each game a team can immediately move to their next lane. When the lanes do become clear, teams may commence bowling, once their opponent arrives to the lane and their names appear on the screen.

## **20 GENERAL CONDITIONS**

- 20.1 Drinking and eating in the player's area is not permitted.
- 20.2 The consumption of alcohol is not permitted during tournament play.
- 20.3 No Competitor, Coach, Manager or Team supporter whilst dressed in the team's uniform, will be permitted to smoke or drink within the confines of the centre. This includes in any designated area, such as the Centre's Bar or smoking area. Smoking or the consumption of alcohol will not be allowed, before, during breaks or whilst the tournament is in progress. No one will be allowed to smoke or consume alcohol until the last ball is bowled of the last team competing in that session.

20.4 The use of abrasives or solvents on bowling balls is permitted at the completion of each game during the lane change only and must not be completed in the player's area. This includes cleaning or resurfacing of equipment.

20.5 Competitors, Coaches, Managers and any Team supporters must conduct themselves in a sportsperson, like manner.

#### **Card System:**

- White card – a verbal warning to the participant who commits to a rules breach or behavioural offence.
- Yellow card – a second warning to the participant who commits to a rules breach or behavioural offence.
- Red card – Immediate disqualification of the participant from the tournament.

Any symbolic or physical abuse towards centre staff, centre equipment, other competitors or members of the public will result in cards being issued.

### **21 PROTESTS**

21.1 Any protest must be lodged in writing within 30 minutes of when the infraction occurred. A protest may only be lodged by the Team Manager. Any decision made by the Tournament Committee will be final.

### **22 INJURIES**

22.1 If a bowler sustains an injury during a game, a replacement bowler may be used from your team line-up. The replacement bowler will start from the point of play where the injured player stopped. The game will be credited to the bowler who started the game.

### **23 SLOW BOWLING**

23.1 Slow Bowling will not be tolerated, except when caused by lane breakdowns or circumstances outside the bowler's control. Players preparing to step on to the approach and deliver the ball shall have the following rights and obligations.

23.2 Players shall be ready to bowl when it is their turn and not delay the start of their approach or delivery.

23.3 A bowler is given 30 seconds from the moment the previous bowler steps down from the approach, to the time the ball leaves the hand of the bowler. Tournament Officials may use stop watches to randomly check the timing of the bowler's delivery.

23.4 If a player does not observe the procedures outlines in 23.2 & 23.3, it shall be construed as slow bowling. A player failing to observe these procedures shall be warned by an authorised official as follows.

- 1) A verbal warning or white card will be given (no penalty)
- 2) A yellow card for the second offence (no penalty)
- 3) A red card for the third and each succeeding offence during the event. The penalty shall be a zero pin-fall for that frame.

### **24 SPECIAL NOTE / DISCLAIMERS**

24.1 This is a non-ranked event as the purpose of the tournament is determine the best regional youth team.



- 24.2 Any matters which arise and not covered herein shall be decided by the Tournament Committee. The Tournament Officials, and the Bowling Centre Management and their staff will not be held responsible for any loss/damage of belongings/equipment during the championships.

## NATIONAL YOUTH TEAM CHAMPIONSHIP DRAFT GUIDELINES

The National Team Championship Draft is open to all current TBNZ bowlers.

The objectives of the Draft are:

1. To provide Centres with bowlers to play in their Centre team if their pool of players is depleted for any reason.
2. To allow bowlers to compete in the NYTC who were ineligible or were unsuccessful in qualifying for their Centre team; and
3. To allow bowlers to compete when their Centre is not entering a team.

Applicants must:

1. Understand that if they are successful in the draft, they must pay travel expenses to the tournament and any other expense to the Centre for which they are representing.
2. During the National Youth Teams Championship, stay with the team they have joined and be part of the team and take directives from the appointed coach and manager of that team.
3. Applications to be included in the draft should be emailed to the TBNZ Tournament Manager at [tournament@tbnz.co.nz](mailto:tournament@tbnz.co.nz).

Conditions and conduct of Draft:

1. All draft bowlers must apply to be included in the draft by **10 August 2020**. Their application must include their name, TBNZ tournament average or their highest league average (if they don't have a TBNZ average) and the centre they bowl. Average must be based on at least 21 games.
2. Allocation of bowlers will be done by the following process: i. All teams requiring bowlers will be put in a hat and drawn one at a time, this will determine the allocation order (Separate draw for male and female vacancies); ii. The bowler with the highest average will be allocated to the first team drawn, the bowler with the second highest average will be allocated to the second team drawn, the process will continue until all available vacancies have been filled or there are no more bowlers left in the draft.
3. If possible, the draw will be available by live feed but in any case, must be supervised. The draw will be done at the **16 August 2020** at the Kapiti Junior/Youth Classic
4. If there are insufficient bowlers in the draft to fill all teams, the TBNZ Tournament Manager will assist Centres to fill their team but ultimately the responsibility to fill teams sits with the Centres concerned.
5. If a bowler declines an invitation to compete for a team he/she is drafted into, that bowler will be ineligible to compete in the NTC unless he/she is required to bowl for their home Centre team.



6. If a Centre declines a bowler from the draft, the Centre will only be allowed to fill their team with bowlers from their Centre, no bowler from another centre will be allowed to bowl in that Centre's team