

# 2018 National Teams Championships

# **RULES AND REGULATIONS**

# **Venue – Tenpin Tauranga**

Thursday March 29th - Sunday April 1st 2018

# TBNZ Certification - NZ1802

These Rules will apply for the conduct and control of the National Teams Championships and related matters. In the event of any Regional Rule conflicting with these rules, then these rules will take precedence. The 2018 National Teams Championships will be conducted and promoted by Tenpin Bowling New Zealand Incorporated (TBNZ).

# 1 NAME

The Tournament will be known as the National Teams Championships.

# 2 PURPOSE

- 2.1 The purpose of the National Teams Championships is to determine annually the best Regional team of tenpin bowlers, each consisting of six players per team made up from a combination of Men and Women.
- 2.2 To foster, develop and advance a spirit of good sportsmanship and fellowship, to promote and maintain good relationship amongst the representative teams and to advance their mutual interest in relation to bowling generally.

# 3 REGIONS TO BE REPRESENTED

Participation in the National Teams Championships is open to the following Regions:

Whangaparaoa Tenpin
Xtreme Takapuna, Wairau Park Tenpin
Newmarket, Metrolanes
Pins Westgate
Pins Lincoln Road
Tenpin Manukau, Cosmopolitan Pukekohe, Xtreme Botany
Riverside Lanes
Tenpin Tauranga
Strikezone Entertainment
Bowlarama New Plymouth
Bowlarama Palmerston North
Superstrike Hastings
Kapiti Tenpin
North City Tenpin
Strike Lower Hutt
Bowlarama Newtown
Blenheim, Nelson
AMF Garden City Bowl

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OTAGO	Bowl Line Dunedin, Queenstown
SOUTHLAND	Superbowl Southland

#### **Dates to Remember:**

Entries will be strictly limited to the first sixteen (16) Teams

- Submitting an expression of interest by 20 December 2017.
- Registration is required with a deposit of \$300 by **31 January 2018**.
- Full team list(s) required to TBNZ by 28 February 2018.
- Full payment required to TBNZ by 28 February 2018.

# 4 ELIGIBILITY – TEAM MEMBER, SELECTOR, MANAGER, COACH

#### 4.1 Each Person:

- i. Must be a financial member of TBNZ or affiliated regional Tenpin Bowling association in good standing.
- ii. Must be capable of conducting themselves in a manner so as not to reflect discredit on the sport of Tenpin Bowling or the Region they are representing.
- iii. Must have qualified for the Team in accordance with the criteria set by the Regional Committee in charge of team selection and must comply with rule 4.4.
- iv. Must not have participated in other selection process for any other team for this event (i.e. a bowler can only trial for one region)
- 4.2 Teams must have a minimum of two (2) Women to be able to register to compete in the Championships. Each team is required to have one (1) Female player on the lanes in any given match.
- 4.3 Regions are invited to enter up to two teams to represent their Region at these Championships. Second teams will only be accepted to enter the tournament, once the deadline for registration of 31 January, 2018 has passed and only if the schedule and draw permits it. As preference has to be given to as many Regions to be represented at the tournament, with at least one team each. Although, Regions can notify TBNZ prior to the cut-off date that they express interest in entering additional teams. The tournament will be limited to sixteen teams. The host centre may be eligible to enter a third team if entries, schedule & draw allows this to be possible.
- 4.4 Bowlers must have bowled at least 21 games in a recognised league during 2017 for the Region they wish to represent **OR** <u>reside</u> in the region they wish to represent. Bowler's League information and residential address will be submitted alongside the Team line-up information, if the bowler is successful in the team trial. Refer to section 4.6 for applying for exemption.
- 4.5 For the purposes of qualifying for a Regional team by rule 4.3 the boundaries for each region will be the current City/Regional Council boundaries, with the exception of Auckland where the boundaries between regions will be the old city council boundaries.
- 4.6 A bowler wishing to represent a Region where they do not meet either of the criteria outlined in section 4.4 may apply in writing to the tournament organising Committee for an exemption stating the reason for wanting to bowl for another region, prior to the commencement of the team selection process.

  Application does not necessarily mean approval.

#### Coaches:

The applicants for the position of Coach of a Regional Team must would be preferred to hold at least a current:

- Level 1 accreditation under Tenpin Bowling New Zealand National Coaching Accreditation Program, or
- ii. If a coach with the above qualification is not available, approval to be obtained from the tournament organising Committee for the appointment of an alternative Coach.

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iii. The Coach must be a current financial member of TBNZ.

#### 5 TEAM MANAGEMENT AND SELECTION

- 5.1 The coach, selectors and team manager ("the Committee") will be selected by the respective Regional Association/Club and/or Centre Management or a Committee appointed by that Association/Club and/or Centre Management.
- 5.2 Determining additional eligibility criteria is the responsibility of the Committee.
- 5.3 Once the Team Management or Committee has been finalised, they are responsible to decide on what the process and format will be for selecting the Regional team. The Management/Committee are required to notify TBNZ of what the selection process is.
- 5.4 It is the responsibility of the Committee in each Region to publish the format, dates and location for the selection process in all the region's centres no later than 20 November 2017. The selection process may commence earlier than this date, if a Committee so wishes.
  - Should a Region not have more than six (6) trialists apply for the team, then no selection process is required, selection will be automatic. Notification of this must be made to TBNZ by **31 January 2018**.
- 5.5 The roster of players for each team in the National Teams Championships must have but not exceed six (6) players. The actual playing strength/line-up for any match will be five (5) players drawn from the roster submitted which is to consist of six players. Except in certain cases described and provided for in Rule 24 and Rule 25.
- 5.6 Each Region must advise the tournament committee no later than 28 February 2018, the names and details of their Team Members. Failure to provide this information may result in a forfeit of that team by that Region.
- 5.7 The Committee must submit a copy of the results of the trial to TBNZ at the conclusion of the trials including a list of all participants. These trial results must accompany the Entry Form.

#### 6 VENUE/SCHEDULE

- 6.1 The annual National Teams Championships will be conducted each year during the Easter Holiday period. The schedule for the tournament will be provided to all teams after the registration deadline of **31 January 2018** has been passed, and/or the number of teams are confirmed.
- 6.2 TBNZ will announce the venue for the Championship each year as early as is practical in the previous year.

# 7 CONTROL OF MATCHES AND PLAYING CONDITIONS

- 7.1 The Tournament Committee will be determined by the TBNZ. The Tournament Committee will appoint a Tournament Director.
- 7.2 The appointed Tournament Director will be responsible for all Tournament preparations, and conduct of matches whilst in progress.
- 7.3 The tournament committee may appoint/engage such assistance as deemed necessary to ensure the successful conduct of the Championships.
- 7.4 The lane conditions and playing conditions will be specified by the Tournament Committee as per technical requirements laid down from year to year.
- 7.5 The independent technical advisor will assist and advise with the tournament lane conditions.
- 7.6 The tournament committee will ensure that the host centre's lanes are certified to WTBA minimum standards prior to the commencement of the Championship.

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#### **8 FORMAT FOR MATCHES**

- 8.1 The tournament format will have a qualifying stage, followed by a series of finals matches. Once the qualifying stage is complete, teams will be split into separate divisions based from their finishing positions from the qualifying stage. For the finals stage, teams will be divided as even as possible based on the number of teams that have entered the tournament.
- 8.2 In the finals stage, teams will then contest for either for the Championship or Plate titles. It will depend on the number of teams that have entered the tournament, as to whether both divisions will be required.
- 8.3 For the qualifying stage, teams will be seeded into two pools. These seeding's will be allocated, by adding together the individual averages of the players in each team from the National Rankings as of **20 March**, **2018**. The team with the highest total average will be seeded #1, then the next highest #2 and so on. If there is a vacant or Bye team in a pool, then that team will be seeded last on the basis that they will lose every game that they play (see rules 8.8 and 8.9).
- 8.4 Format Examples: Based on Sixteen Teams

Option One: Teams will be allocated into the pools as follows, depending on numbers:

Group One - teams - 1, 4, 5, 8, 9, 12, 13, & 16. Group Two - teams - 2, 3, 6, 7, 10, 11, 14 & 15.

- All Teams will be drawn into two pools of 8 teams in each for 7 games of match-play.
- Top 4 teams from each pool will contest the Championship.
- Next 4 teams from each pool will contest the Plate.
- Championship and Plate finals will be 14 games of match-play.
- No points will be carried forward from the qualifying round.
- Teams with the highest points from the Championship or Plate finals will be declared the winners.

Option Two: All Teams will play a complete round robin of match-play against all teams.

- Top 8 teams from qualifying will contest the Championship.
- The bottom 8 teams from qualifying will contest the Plate.
- Points will be carried forward from the qualifying round.

If there are two teams from a particular centre that have entered the tournament, all measures will be taken to ensure that they are in separate pools. If a bowler does not have a current Tournament average and an acceptable League average cannot be obtained. Then the Tournament blind score will be used instead, 180 for the Men and 170 for the Women.

- 8.5 Each member of a team must compete in at least 50% of all games contested at the tournament.
- 8.6 Non-compliance with the 50% games Rule 8.5 Each member of a team must compete in at least 50% of all games contested at the tournament. The penalties for not completing the 50% game is -4 per player per game deducted at the end. Example: If two players are short by 2 games, the deduction will be 16 points.
- 8.7 In the event that where team entries are uneven and Regions are not represented. It will be necessary for one team to have a bye, in which case the team enjoying the bye will be given an automatic eight (8) Team Points, regardless of what is bowled.
- 8.8 Individuals in a team line-up enjoying the bye will not be required to score a specific total to claim an individual Match Point. All individual points will be automatic wins.
- 8.9 In the event that one or more of the nominated team members are unable to bowl, due to an emergency occurrence prior to the commencement of, or during the actual Tournament, such that five

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- (5) players are not available to play, the team will be filled by such eligible bowlers as are necessary, provided that their inclusion is approved by the Tournament Director.
- 8.10 If there are no other eligible bowlers available, then a blind score may be used. Tournament blind score will be 180 for Men and 170 for the Ladies.
- 8.11 The Tournament Director will determine what constitutes an emergency.

#### 9 POINTS SYSTEM

- 9.1 Each team member will be matched against the opposing team member in the corresponding position in the line-up and the bowler achieving the highest total scratch pin fall for the game will win one (1) point for the Team. In the event of an equal game score, the points will be equally shared.
- 9.2 In each match three (3) points will be awarded to the team with the highest total pin fall. In the event of an equal team score, the points will be equally shared.
- 9.3 Two Challenge trophies, initially held by the team that won them at the last NTC, will be "up for grabs" for each match. The winner of the match will be holder of the trophy until they lose a match. The teams with the trophies at the end of the tournament will retain them until the next Championship. These are the Cosgrave Cup for the Championship & the Shoe Fresh Shield in the Plate finals.

#### 10 TIES

10.1 When a tie results for the first placing, or any other position all teams involved will share the awards.

# 11 DRESS RULES

# <u>Dress rules will apply to this tournament.</u>

- 11.1 All bowlers must wear a team collared shirt of the same design and colour, <u>clearly displaying the team's</u>
  <u>Centres name on the back.</u>
- 11.2 All male bowlers of a Centre's team must wear dress trousers of the same colour.
- 11.3 Female may wear dress slacks, dress shorts, or skirts of the same colour. A Centre's female bowlers must wear the same choice of dress slacks, dress shorts or skirts
- 11.4 All members of a Centre's team (i.e. males and females) must wear the same colour dress trousers and dress slacks, dress shorts or skirts.
- 11.5 Track suit pants, cargo-type or denims are not allowed for play.
- 11.6 Where a bowler does not comply with the dress code and they bowl a game, they will be given a score of ZERO for that game. The zero score will be used when calculating the bowler's average for All Stars team selection.

#### 12 REGIONAL TEAM COLOURS

Teams can decide on whatever shirts they would like to have, provided they meet the guideline standard in the TBNZ general playing rules. There are no restrictions with design or colours, provided all members are dressed in the same shirts as per rule 11.1.

# 13 SPONSORSHIP

13.1 All participating teams are required to submit to the Tournament Committee any proposed team or individual sponsorship. The reason for that is to determine that there is no conflict with the current or proposed National sponsorship agreements or venue sponsorships. Sponsors names/logos can be any size as long as they do not exceed the size of the Region's team name.

# 14 AWARDING OF THE NATIONAL TEAMS CHAMPIONS TROPHY

14.1 The National Teams Champions Shields will be presented to the Captains of the Champion Region at the prize-giving.

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- 14.2 Presentation of the Championship Shield and Plate trophies will be awarded to the respective winners.
- 14.3 The National Teams Championship Shield are perpetual trophies and will remain in the custody of the Champion Region to be displayed in various bowling centres throughout the Region until the commencement of the next Championship.
- 14.4 Presentation of the "Challenge" trophies will be awarded to the teams who have won or retained them at the completion of the final match.

#### 15 MEDALS/PRIZES

- 15.1 Gold Medals will be presented to first placed team, with second, and third placed teams receiving perpetual trophies. A maximum of eight (8) Gold Medals will be presented per team to the winners of the Championship and Plate divisions.
- 15.2 Prize money will be awarded in both the Championship and Plate Divisions.. The amount of prizemoney that can be allocated will be based on the number of teams that have entered the tournament.
- 15.3 A prize list will be published once the number of teams that have entered the tournament has been confirmed, after the team registration deadline and full team list submitted on **28 February 2018**.

# 16 TROPHIES

The following individual trophies will be awarded:

# **National Teams Championship Sports Persons Awards**

- i. Sports person voting slips will be handed out to all Team Managers meeting and are to be returned to the ballot box by the completion of the tournament.
- ii. The bowler who receives the most votes will be declared the winner of the award, excepting the Tournament Committee has the right of veto. Votes will be scrutinized by the Tournament Committee.
- iii. Bowlers may vote for a bowler on their own team.

#### National Teams Championship Outstanding Achievement Award.

- i. The recipients of these special awards are selected by the Tournament Committee
- ii. Criteria taken into consideration when selecting these awards are points won, number of games played, and event average (equally).

#### National Teams Championships All Star Team, Male and Female

- i. Following each National Teams Championships, an "All Star Team" will be announced. Selection shall be as follows, provided all bowlers up for selection have completed in a minimum of two thirds (2/3) of the games in the current Championships:
- ii. The top five (5) men's averages shall be the men's team.
- iii. The top five (5) ladies' averages shall be the ladies team.

#### **New Zealand Rachuig Team Selection**

i. Bowlers aspiring for the All Stars will have to bowl at least 2/3 of all the games contested for the tournament and the top two (2) members of the All Star Teams (male and female) will gain an automatic place in the 2018 New Zealand Rachuig Team.

#### In the event of a tie for the last available position in the All Star Team:

- i. Each bowler's exact average will be calculated on the basis of total pin fall divided by the total number of games played.
- ii. If a tie exists, the bowler who played more games during the current year's event will prevail.
- iii. Should the tie still remain unresolved, the bowler with the most points accumulated during the current year's event will win a place in the team.

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#### 17 COSTS AND DEADLINES

- 17.1 Registration of interest is required in writing to the TBNZ from the competing Regions/Teams by 20

  December 2017. At this point the number of teams each team wish to enter will need to be indicated, with single team entries taking preference over a second team from a Region. Second team entries will only be permitted if there is space available within the draw
- 17.2 The cost of entering the 2018 National Teams Championship will be \$1200 (incl. GST). <a href="Entry fees">Entry fees</a> <a href="mailto:must be paid by 28 February 2018">must be paid by 28 February 2018</a>. A deposit of \$300 per team must be paid by <a href="mailto:square">31 January 2018</a> at the same time the team registration is due
- 17.3 Tournament fees can be direct credited into the TBNZ bank account: **Westpac 03-0227-0331250-00** (this is the preferred method of payment)
- 17.4 Cheques can also be used and should be made payable to "Tenpin Bowling New Zealand Inc.
- 17.5 Costs of Travel, accommodation, and team uniforms are the responsibility of each Regional Team. Sponsorships must be approved by the tournament committee in terms of Rule 13.
- 17.6 A prize-giving will be held at the conclusion of the tournament. Attendance at the prize-giving is required by the full team of Players, Coaches and Managers.
- 17.7 The team line ups must be submitted to the Tournament Director no later than 28 February 2018.

# 18 EQUIPMENT

18.1 Random ball checks may be conducted each day. A minimum of two and a maximum of four bowlers may be randomly selected to have all their equipment checked. These checks will take place after each session. Managers will be notified prior to the bowlers being selected.

#### 19 PLAYERS AREA

- 19.1 Only team members, coaches, managers and tournament officials shall be allowed in the player's area.
- 19.2 Only the team members competing in the current match are permitted in the player's area. All other team members not physically bowling must remain outside the player's area.
- 19.3 Only one coach or manager per team is permitted in the player's area at any one time.

# 20 WARM UP / PRACTICE

- 20.1 Ten (10) minutes of official practice will be permitted prior to the commencement of each bowling session.
- 20.2 Only those team members competing in the first round of the bowling session will be permitted to practice.
- 20.3 Warm up lanes will be made available to all team members not competing in the current round, once the last pair of competition lanes commence the 7<sup>th</sup> frame.
- 20.4 In the case where there are no warm up lanes available while matches are taking place, bowlers that would have warmed up will be given 2 balls practice per person per lane, at the conclusion of the match and before the commencement of the next match, on the lanes their team just bowled on.
- 20.5 Warm up lanes will not be available during the last match of a bowling session or during any game.
- 20.6 Team members are not permitted to practise in the tournament centre after the commencement of the tournament with the exception of the times outlined above or any official practice session.

#### 21 GENERAL CONDITIONS

- 21.1 Drinking and eating in the player's area will not be permitted.
- 21.2 The consumption of alcohol is not permitted during tournament play.

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- 21.3 Smoking will not be permitted while the tournament is in progress. No bowler will be permitted to smoke until the last ball is bowled of the last team competing in that session.
- 21.4 The use of abrasives or solvents on bowling balls is <u>permitted at the completion of each game</u> during the lane change only and must not be completed in the players' area. This includes cleaning or resurfacing of equipment.
- 21.5 For clarity, the use of cleaners that are approved by ABC/WIBC for use at any time, to clean a ball during a match, is also **prohibited**.
- 21.6 Competitors must conduct themselves in a sportsperson like manner at all times.

#### 22 PROTESTS

22.1 Any protest must be lodged in writing within 30 minutes of the conclusion of the days play. Any decision made by the Tournament Committee will be final.

# 23 RANKING POINTS

23.1 This is not a ranked tournament.

# 24 CARD SYSTEM

- 24.1 White Card: General warning to participant in regards to a rules breach or abusive offence.
- 24.2 Yellow Card: Official warning to the participant in regards to a rules breach or abusive offence.
- 24.3 Red Card: Immediate disqualification of the participant from the tournament.
- 24.4 Any symbolic or physical abuse towards centre staff, centre equipment, other competitors or members of the public will result in cards being issued.

# 25 INJURIES

- 25.1 If a bowler sustains an injury during a game, replacement bowler may be used from your team roster.

  The replacement bowler will start from the point of play where the injured player stopped. The game will be credited to the bowler who started the game.
- 25.2 If a bowler becomes injured and cannot be replaced from within the team, team management may make an application to the tournament committee to bring in a bowler from outside the team. The tournament committee's decision on approving this replacement bowler will be final.

## 26 SLOW BOWLING

26.1 Teams/Bowlers must respect other competitors and no excessive slow bowling will be tolerated. With the exception of lane breakdowns, teams may not be any more than two frames behind the pair of lanes finishing first.

#### 27 SPECIAL NOTE / DISCLAIMERS

27.1 Any matters which arise that are not covered herein shall be decided by the Tournament Committee. The Tournament Officials, and the Bowling Centre Management and their staff will not be held responsible for any loss/damage of belongings/equipment during the Championships.

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#### 28 DRAFT GUIDELINES

- 28.1 The National Teams Draft is open to all bowlers:
  - Who have completed their Region's selection process but were not selected, or
  - Whose Region does not have the required number to field a full number of team members. All
    efforts must be made to form a team before these individuals apply for the draft.

## 28.2 All bowlers wanting to register for the draft must:

 fill out the application form available on the TBNZ website and send it to TBNZ. All applicants will need to be approved by TBNZ.

# 28.3 The National Draft is open to all Regions:

- Who have complete their selection process, but have insufficient numbers to make up a full team or,
- have entered multiple teams, but have insufficient numbers to fill their second team.
- 28.4 Each Region will only be allowed to apply for two (2) draftees for their team. Regions who have multiple teams can only apply for a maximum of two (2) players and can only be drafted into their second team.
- 28.5 If a Region applies for bowlers from the draft, and there are bowlers from within that Region that apply to be in the draft, then the team will be allocated those bowlers.
- 28.6 If a team does not agree to a bowler joining their team, then they may be refused any other bowlers from the draft. If any bowler refuses to agree to join a team, the bowler may be removed from the draft process.
- 28.7 Except in the situation described in 28.6, TBNZ will decide on the allocation of draft players to teams by drawing names from a hat.
- 28.8 Team Management are not permitted to contact any bowlers directly that may be in the draft.
- 28.9 The Tournament Director/Committee can make up full teams from the draft, subject to available space in the tournament and that there being enough eligible available from the draft.

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